



NORFOLK KORFBALL ASSOCIATION

Affiliated to the British Korfball Association

www.norfolkkorfball.co.uk

Norwich & District League Rules

1 League Entry

- 1.1 The league will start on the first Sunday of October.
- 1.2 Only affiliated clubs may enter the league.
- 1.3 Clubs must submit their teams at least 21 days before the start of the league, stating the number of teams entered, together with a contact name, telephone number and e-mail address for each team.

2 Korfball Rules

- 2.1 Matches will be played in accordance with the IKF Official Rules unless specifically altered by these League Rules.

3 Player Eligibility

- 3.1 All players are to be registered with the BKA (BSKA for student teams).
- 3.2 Players will be assigned to teams by their club. Team lists must be sent to the League Secretary 10 days before the start of the League. Changes to assigned team lists must be sent to the League Secretary 10 days before they come into effect. The League Secretary will inform all clubs of these changes 7 days before they come into effect.

Clubs may either -

- 3.2.1 register 8 players per team
- 3.2.2 register 12 players as a first team squad and register 4 in the second team. 4 of the first team squad must be assigned 'star' player status and are unable to play down in the second team – any 4 of the remaining 8 first team squad may play down into the second team at any one time. The remaining teams are allocated 8 players.
- 3.3 Where clubs have more than 2 teams in the league, players must be promoted upward (from lower teams) where available before players are played downwards (from higher teams).
- 3.4 A maximum of 2 higher team players are permitted to be on the field at any one time and only in order to make up a full team. If a team cannot meet this requirement then they must forfeit the match.
- 3.5 In certain circumstances and with agreement by the referee and both teams before the game starts, rules 3.3 and 3.4 may be broken.
- 3.6 A club may request that their lowest placed team is designated as a Development Team for one season. Development Teams are only permitted in the lowest division of the league and may not be promoted to a higher division and may have more than 2 players from higher teams and guest players from other club with the permission of the NKA Executive. Their matches will not count in determining league positions.
- 3.7 A player can only change clubs once in the season; the League Secretary must be informed at least 10 days before the player plays for their new club. The League Secretary must inform other clubs 7 days before.
- 3.8 Players under the age of 16 require a signed parental consent form. Players under the age of 13 will only be allowed to compete under exceptional circumstances and with the prior approval of the NKA Executive.

4 Match Fixtures

- 4.1 Fixtures for a round of matches will be distributed 14 days before the start of the round, clubs have 6 days from then to notify the League Secretary of changes, when a revised fixture list will be issued.
- 4.2 The league fixtures will be available on the Norfolk Korfball web site.
- 4.3 Further changes can be made at NKA Executive meetings or outside these meetings when all the following must be satisfied
 - 4.3.1 More than 7 days notice
 - 4.3.2 Obtain agreement of all teams, via team contact, and referees
 - 4.3.3 Agreed changes notified to the League Secretary 4 days before the matches affected.
- 4.4 All games will last 2 x 25 minutes with a 2-minute interval at half time.
- 4.5 Games must aim to start by 5 minutes past the hour. If a team is not ready to start within 5 minutes they concede 1 goal, if they are not ready within 10 minutes they concede the game.
- 4.6 All matches will be covered by an official Match Report Form from each club and signed by the captains and referee. The League Secretary will inform all clubs on how the completed forms will returned to them.
 - 4.6.1 Failure of a club to submit a Match Report Form for a game will automatically deem that club as fielding an illegal team.

5 Referees

- 5.1 All Division 1 matches shall be refereed by persons holding at least a BKA Theory Qualification.
 - 5.1.1 A complete list of each clubs' referees meeting the requirements in 5.1 shall be submitted to the League Secretary. The League Secretary will inform all clubs of these lists.
- 5.2 If a suitable referee is not supplied, the game may only continue if both captains agree to a replacement referee.
 - 5.2.1 If the game does not take place, the club who's responsibility it was to supply the referee will be responsible for paying both match fees for that game.
 - 5.2.2 Should the club continue to not supply referees; the NKA Executive may impose penalties of the type and severity as deemed appropriate.
- 5.3 The NKA Executive can grant special dispensation to a club for limited time at the beginning of a season.
 - 5.3.1 This can apply to a university club if there is no person meeting 5.1 at the time of the first league match.
 - 5.3.2 Other clubs will need to ask permission of the NKA Executive no less than 10 days before the game in question.

6 League Administration

- 6.1 Teams will be awarded 3 points for a win, 2 points for a draw and 1 point if the losing side scores 50% or more of the winning teams score.
- 6.2 League position will be decided on the following criteria, in order of importance:
 - 6.2.1 number of points
 - 6.2.2 aggregate results between the two teams
 - 6.2.3 goal difference
 - 6.2.4 goals scored
- 6.3 The winners of the 1st Division are eligible to apply for entry to the National League as long as they retain at least one further team in the league.
- 6.4 The winners of the lower divisions will be promoted to the next highest division should they be deemed to have a full team – a full team is quantified by -
 - 6.4.1 having on average not played more than 1 player from a higher team down throughout the season
 - 6.4.2.1 *If a player from a higher team plays down for 50% or more of a game they will be deemed to have played the whole game and count as 1 player playing down. If the player plays less than 50%, they will be deemed to have played half the game and count as 0.5 towards the count of higher players.*
 - 6.4.2 having not forfeited any games due to a shortage of players.
- 6.5 If the winning team is ineligible, promotion will be offered to the next highest eligible team.
- 6.6 The team that finishes last in a division will be relegated to the next lower division.
- 6.7 The winners of a lower division may opt out of automatic promotion – the teams will then remain in their original divisions.
- 6.8 The league has the right to eject teams from the league for not fulfilling fixtures.
- 6.9 Appeals regarding the results of any fixtures should be made in writing to the League Secretary within 7 days of that fixture. Valid appeals will be dealt with at the next NKA Executive meeting.
- 6.10 Should a team break the rules of the league for any fixtures, that team shall forfeit the game 5-0 against them.
- 6.11 All clubs must have paid their insurance premium to the BKA before the start of the league.

Last updated: September 2008